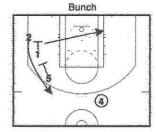
Back Screen Seal



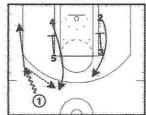
2 sets a back screen for 4. 4 sprints his cut through off the back screen.

area to



Big starts high. One guard slips to the rim as the other guard comes off the big's screen.

45 Flare



4 cuts off 5's zipper screen. 1 passes to 4. 3 screens down to 2.

#### Screen Your Own Man



Rather than screening the cutter's defender (x3), 4 screens his own man (x4 who is ready to switch onto the cutter).

Curl Pick



2 tight curls 1's screen right into x1's body.

Back Screen Seal



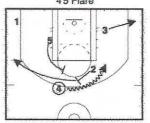
2 turns to seal x4 on the perimeter.

#### Bunch



Big starts high. One guard stips to the rim as the other guard comes off the big's screen.

#### 45 Flare

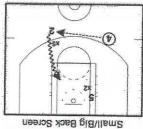


2 sets a ball screen for 4.5 sets a flare for the screener.

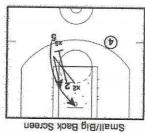
#### Curl Pick



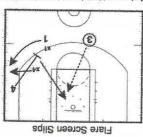
The screener separates from the screen as to draw a long closeout from x2.



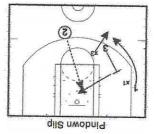
A passes to 5 to drive the perimeter mismatch.



Z sets a back screen for 5.



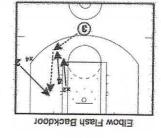
 $\mathbf{4}$  sets a flare for f. As a 4 steps out to take on 1 coming off the flare, 4 dives to the rim.



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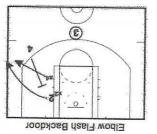
3 looks to base it to 4 on the left block.



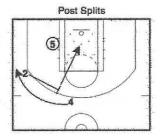
4 flashes to the elbow and looks to hit 2 cutting backdoor with x 4 above his body.



A screens for S. X4 switches onto S. 4 steps into x2's body.



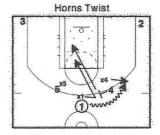
4 screens down for 2. X4 switches onto 2.



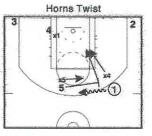
On 5's post catch, 2 moves to screen for 4. 2 slips his screen on the switch.



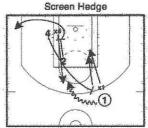
On 5's catch, 4 sets a flare screen for 2. 4 slips the screen on x2 and x4's switch.



Horns formation, 1 dribbles off 4, X4 switches onto 1 as x1 takes on 4's roll.



5 sprints into a ball screen for 1. X4 and x5 have to negotiate the 1/5 pick & roll.

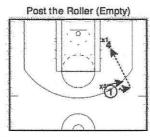


2 screens in for 4 causing x4 to be late on his switch onto the guard in the pick  $\boldsymbol{\xi}$  roll.

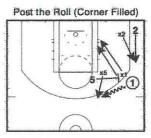


Post the Roller (Empty)

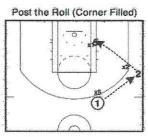
X4 switches on 1 on the side pick & roll.



1 throws it into 4 posting up the mismatch.



X5 switches onto 1 on the side pick & roll. 2 lifts up as the shake man.



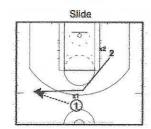
1 passes to 2 who looks to feed 5.



1 passes to 4 and follows for a handoff. X4 switches onto 1, 4 rolls with x1 on him.



5 sprints into a ball screen for 1 once he has received the handoff,



2 sprints to set a high pick and roll, but cuts his screen off early and sprints to a spot on the left wing. His cut and late change of direction causes confusion as to whether a switch should have occurred or not.