

## Bryan Gates Ball Screen Defense

"You can't catch every defense." Basketball isn't football, it's impossible to be a 0-0 game!

Mid vs Side PNR. Side in NBA is picks on the 45 and wider, mid is between 45's.

On Elbow PNR Drop, try and be right above the FT line.

Guard leads with the foot over the screen, hand goes second. Pursue and rear view contest.

On Ice, Big gets hands down to try and disrupt potential pocket pass.

Big tries to "keep the line" between themselves and their check, to get back on a drop/ ice.

Teaching point = watch on the film for big shaking head on a coverage. If you can see the head moving you can see they're yelling it out!

"War over the Screen."

We want to play 2v2 in a small area. The more we can have the ball handler shoot, turn the ball over or get fouled is the best case scenario (0 pass offense).

When pick happens, we want to be in (stunting) to be out (close-out). On the out, recover on passing line to try and steal or deflect the pass.

On double drag try to slide under both. Alternative, have first OR second big in the coverage.

Switch = can deny boomerang back.

Fire and Scram. On switch with guard on big, call fire. Everyone is alert. Then look to scram switch.

On switch, do not allow guard to shoot a three on a solo. Better to give up the drive.

Blitz on a step-up with empty. Weakside D is pulled over anyway because of the empty corner. Kings had this as an automatic.

Spain = back-screen def takes ball, on-ball peels back. Screener def drops back to not get back-screened.

What do you do with PNR inside the 3PT line? Under as an automatic like Milwaukee.